

Curriculum Coverage

Nursery Year A

Term 1	Term 2	Term 3	Term 4	Term 5	Term 6
Let's Celebrate		Tell Me a Story		Bigger and Bigger (Plants and animals)	

Nursery Year B

Term 1	Term 2	Term 3	Term 4	Term 5	Term 6
Marvellous Me		Help, Help		Out and About	

Reception Year A

Term 1	Term 2	Term 3	Term 4	Term 5	Term 6
Marvellous Me	Let's Celebrate	Tell Us a Story	Food Glorious Food	Animal Antics	Bigger, Bigger, Bigger

Reception Year B

Term 1	Term 2	Term 3	Term 4	Term 5	Term 6
Time to Rhyme	Knight, Night	Help, Help	Out of this World	On the Move	Fun in the Sun

Year 1

Term 1	Term 2	Term 3	Term 4	Term 5	Term 6
<p>Splendid Skies</p> <p>Science – seasonal changes/ weather Geography – seasonal and daily weather patterns/hot and cold areas Art – textiles DT – making kites</p>	<p>Enchanted Woodland</p> <p>Science – plants and animals/growing plants/recording data/identifying and classifying structures of plants and trees Geography – maps/compass directions/location knowledge</p>	<p>Bright Lights/Big City</p> <p>Science – Everyday materials Geography – countries and capitals of the UK/similarities and differences/contrast with non-European location/location language/human features (city, town etc.) Maps/aerial images History – Great fire of London Art – digital media DT - Lego</p>	<p>Memory Box</p> <p>Science – Parts of the human body Geography- field work/school ground/local area History – changes in living memory Art – artists and designers DT - Cooking</p>	<p>Paws, Claws and Whiskers</p> <p>Science – Animals including humans Geography – using and making maps/describing physical features Art – drawing, collage and sculpture</p>	<p>Super Heroes</p> <p>Science –Senses (Human Body) History – Florence Nightingale Art – mixed drawing (mixing primary colours) DT - Construction</p>

Year 2

Term 1	Term 2	Term 3	Term 4	Term 5	Term 6
<p>Towers, Tunnels and Turrets</p> <p>Science – identifying and classifying everyday materials Geography – structures around the world History – Castles and castle life</p>	<p>Mud, Mess and Mixtures</p> <p>Science – everyday materials (squashing/bending/twisting) Art – mixing colours/painting/printing DT - Cooking</p>	<p>Land Ahoy</p> <p>Science – everyday materials (waterproofing)/how humans stay healthy Geography – using and making maps/locational knowledge/using and giving directions/weather and day length History – Captain Cook and Grace Darling Art – digital media/painting/tones DT – Technical knowledge (boat building)</p>	<p>Scented Garden</p> <p>Science – plants Geography – plants in the local area and around the world. Art – drawing and collage</p>	<p>Street Detectives</p> <p>Geography – field work and local area/human and physical features/making maps with keys/aerial images History – changes within living memory/significant people, places and events in the local area DT – Structures (lego)</p>	<p>Wriggle and Crawl</p> <p>Science – living things and their habitats/animals including humans Art - sculpture</p>

Year 3

Term 1	Term 2	Term 3	Term 4	Term 5	Term 6
<p>Gods and Mortals</p> <p>History – Ancient Greeks Geography – ancient and modern day Greece/geographical features using a map Art – sculpture DT – cooking</p>	<p>Mighty Metals</p> <p>Science – forces and magnets DT – levers and linkages</p>	<p>Predators</p> <p>Science – animals including humans Geography – field work using maps/locate countries and continents Art – printing</p>	<p>Tremors</p> <p>Science – rocks Geography – Volcanoes and Earthquakes Art – digital media</p>	<p>Tribal Tales</p> <p>Science – plants Art – art from different places around the world History – Prehistoric Britain to Iron Age Geography – Fieldwork/human and physical/using maps/aerial images</p>	<p>Urban Pioneers</p> <p>Science – light Geography – geographical skills and field work History – Local history Art – take one picture (drawing and painting) DT - pulleys</p>

Year 4 (1 year only)

Term 1	Term 2	Term 3	Term 4	Term 5	Term 6
<p>1066 Science – forces and magnets History – Battle of Hastings/Vikings Geography – Field work/human and physical features Art – Take one picture (textiles)</p>	<p>Scrumdiddilyumptious Geography – Use a range of resources to identify human/physical features History – overview of life in Britain from Ancient and medieval times Art – collage DT - Cooking</p>	<p>Misty Mountain Sierra Science – animals including humans Geography – describe geographical similarities between countries/maps and atlases/name and locate counties and cities in the UK/Name and locate countries of Europe/Volcanoes/ 8 points of a compass. Art – drawing and painting techniques</p>	<p>Playlist Science – plants Geography – use maps/atlas/globes Art – digital media DT - designing</p>	<p>Heroes and Villains Science – light History – characteristics and features of the past/events/artefacts /timelines/diversity of the past/appropriate vocabulary DT – electrical systems</p>	<p>Flow Science – rocks Geography – Locate the hemispheres, equator and tropics/describe locality of school and changes over time/explain own views about locations giving reasons/field work/ name and locate countries cities in UK and physical characteristics such as rivers/8 points of a compass/water cycle. History – describe changes/compare other times studied/change over time DT – structures</p>

Year 5

Term 1	Term 2	Term 3	Term 4	Term 5	Term 6
<p>Pharaohs Geography – human and physical features of the Nile Geography – Investigate patterns (create maps/similarities and differences/change s/key aspects of physical geography History – Ancient Egypt Art - To master</p>	<p>Stargazers Science – Earth and Space/forces (scream machine)/properties and changes of materials/mechanisms Geography – name and locate countries of North and South America (one off lesson). Art - To take inspiration from the greats (classic</p>	<p>Princes, Peasants and Pestilence Science – Living things (bacteria/scientific enquiries). Geography – Create maps of locations identifying patterns. DT - Cam toys (Understand and use mechanical systems in their products).</p>	<p>Beast Creator Science – Living things and their habitats (food chains/lifecycles) Geography – Describe geographical diversity across the</p>	<p>Allotment Science – plants/reproduction Geography – explain how countries and geographical regions are interconnected and interdependent. Eight points of the compass. Create maps.</p>	<p>Time Travellers Science – reversible and irreversible changes. Animals including humans (how our body changes as we age). Geography – name and locate countries and</p>

<p>techniques – sculpture Canopic jars from clay (to use tools to carve, add shape, texture and pattern). DT - Lego Sphinx/ pyramid Use research and develop design criteria to inform the design of innovative, functional, appealing products that are fit for purpose aimed at particular individuals or groups</p>	<p>and modern) Van Gogh</p>		<p>World. Understand key aspects of physical Geography. Art - To master techniques – collage Create a collaged beast using mixed textures/combined visual and tactile qualities).</p>	<p>Use different types of field work sampling (random and systematic) to observe, measure and record the human and physical features in the local area. Record results in a range of ways. Art - To master painting techniques (Sketching) To master techniques – sketching Form, shadow, reflection, perspective DT - (Understand and apply the principles of a healthy and varied diet). (Understand seasonality and know where and how a variety of ingredients are grown, reared, caught or processed).</p>	<p>cities of the world and identify human and physical characteristics. Art - To master techniques – digital media (ICT) (enhance digital media by editing, including sound, video, animation, still images and installations).</p>
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Year 6

Term 1	Term 2	Term 3	Term 4	Term 5	Term 6
<p>Revolution (including Darwin's</p>	<p>Hola Mexico Science – All Living Things</p>	<p>A Child's War Science – Electricity</p>	<p>Blood Heart/ID Science – Animals</p>	<p>Frozen Kingdom Science – Living Things and Their</p>	<p>Gallery Rebels Science – Light/SRE</p>

<p>Delight) Science – Evolution/inheritance Geography – describe how locations around the world are changing and explain some of the reasons for change. Collect and analysis statistics and information to draw clear conclusions about location. Identify and describe how the physical features affect human activity. Use a range of geographical resources. Compare aerial images to maps and topological maps. Recognise Ordnance survey symbols and use of these.</p> <p>History – Victorians/Significant change/Mary Anning/Charles Darwin Art - To master techniques – textiles</p> <p>Victorian Sampler (show precision and techniques/to use a range of stitching techniques and combine</p>	<p>Geography – Understand some reasons for geographical similarities and differences between countries. Describe interconnection and interdependence between countries. Name and locate countries of North and South America and identify physical and human features. Human geography including settlements, land use, economic activity and distribution of natural resources. Use a range of geographical resources. Compare aerial images to maps and topological maps.</p> <p>History – The Mayans Art - To master techniques – sculpture (Mayan masks using Papier Mache combine visual and tactile qualities/ use frameworks such as wires or mould to provide stability and form/ show</p>	<p>Geography – name and locate some of the countries and cities of the world and their identifying physical and human characteristics and how they have changed over time. History – WW2 Art - To master painting techniques (Colour wash, sketch, combine light and colour). To master techniques – sketching Form, shadow, reflection, perspective DT - Building an air raid shelter and incorporating an electric light system. (Understand and use electrical systems in their products). (Select from and use a wider range of tools and equipment to perform practical tasks accurately).</p>	<p>including humans DT - Restaurant Evening (Understand and apply the principles of a healthy and varied diet). (Prepare and cook a variety of predominately savoury dishes using a range of cooking techniques)</p>	<p>Habitats Geography – Describe geographical diversity across the world. Use a range of geographical resources. Describe and understand aspects of physical geography, climate zones, biomes and vegetation belts. Identify and describe geological significance of latitude/longitude/ equator/hemispheres/tropics/Arctic and Antarctic/time zones. History – Artic Exploration Art - To master techniques – printing Inuit block prints/lino prints Build up layers of colour/create an accurate pattern showing fine detail/ use a range of visual elements to reflect the purpose of the work.</p>	<p>Art - To take inspiration from the greats (classic and modern) To master painting techniques (acrylic/ colour palette/combine colour and texture to create mood) Jackson Pollack To master techniques – digital media (ICT) (enhance digital media by editing, including sound, video, animation, still images and installations). DT - Lego Game Making Use research and develop design criteria to inform the design of innovative, functional, appealing products that are fit for purpose aimed at particular individuals or groups</p>
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<p>previously learned techniques to create pieces – calendar).</p> <p>DT - Sewing - Select from and use a wider range of materials and components</p>	<p>lifelike qualities and real life proportions and if more abstract provoke different interpretations.</p>				
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